

# The empirical behavior of roads' edge betweenness in vulnerable flow organizations

– A case of Seoul –

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# > A Challenging Problem: **Traffic Congestion**



**Economic**



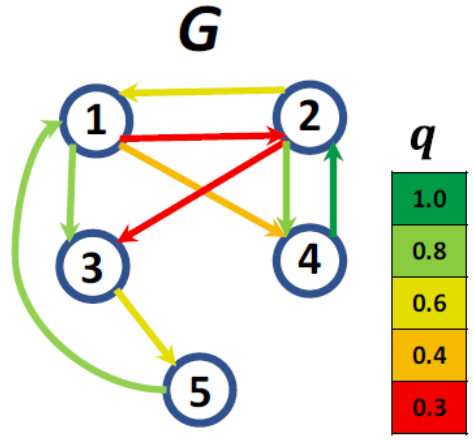
**Well-being**



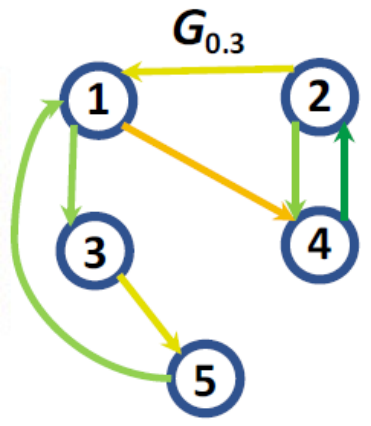
**Environmental**

# > Understanding by **Traffic Percolation**

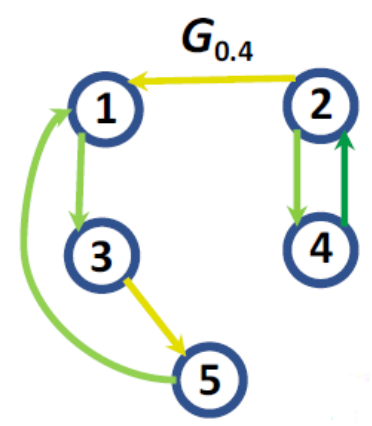
\* SCC = Strongly Connected Component



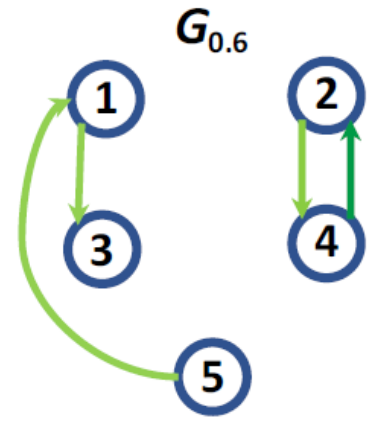
Largest SCC size = 5  
Average quality:  
 $\langle q \rangle = 0.622$



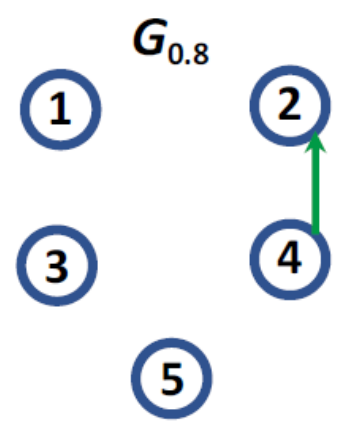
Largest SCC size = 5



Largest SCC size = 3  
**Largest SCC is fragmented!**  
 $q_c = 0.4$



Largest SCC size = 2



Largest SCC size = 1

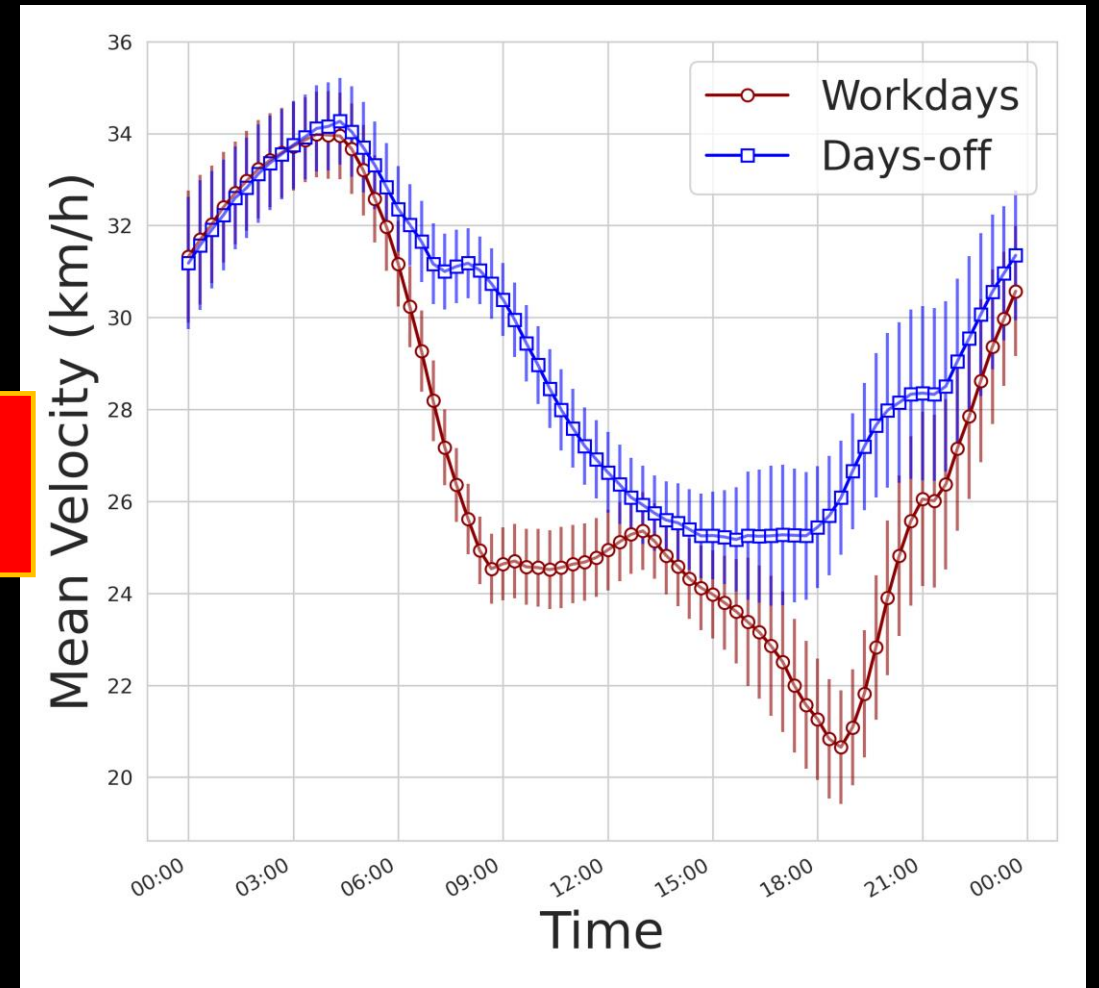
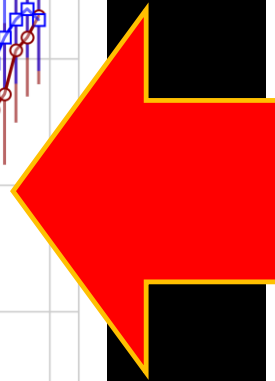
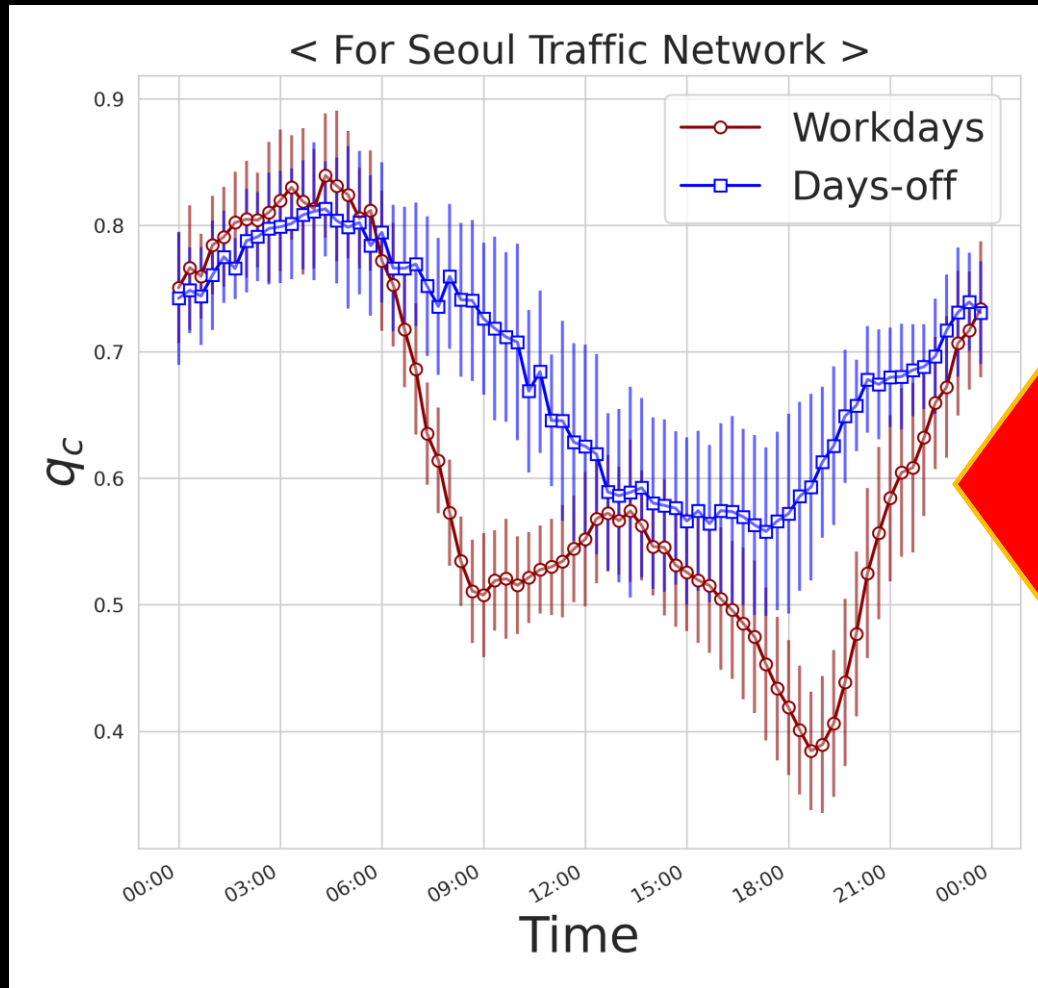
Image source: Hamedmoghadam, Jalili, Vu, & Stone (2021)

**- A Global Efficiency ( $q_c$ ) -**

= The threshold at which **the global connectivity is fragmented**

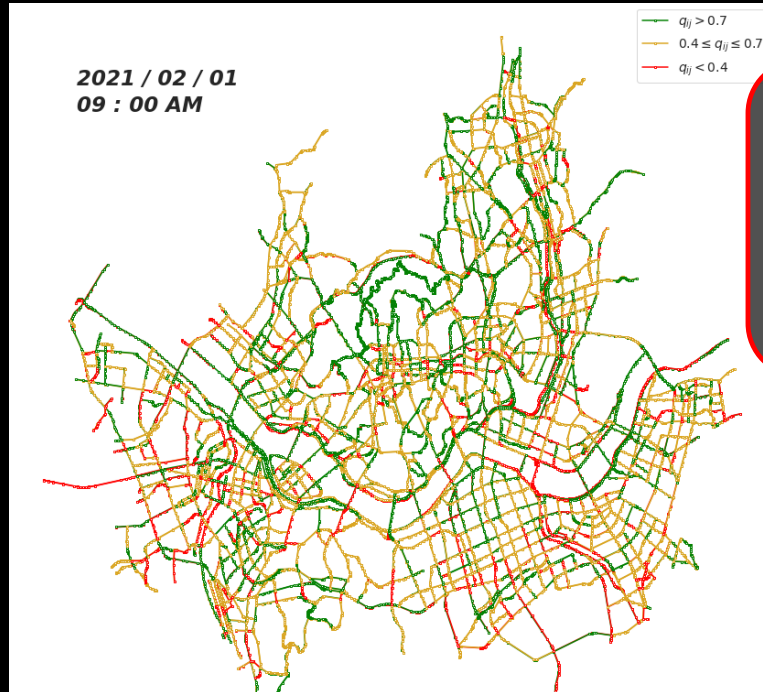
= **The maximal velocity** at which one can travel over the most part of the network.

> What drives the global efficiency  $q_c$  to be High or Low ?

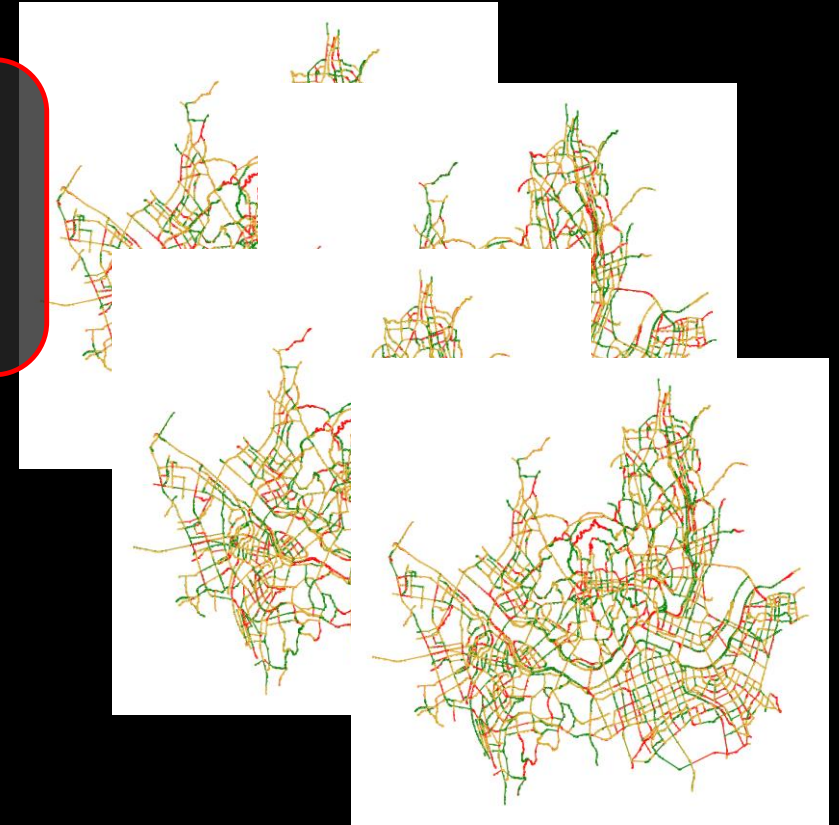
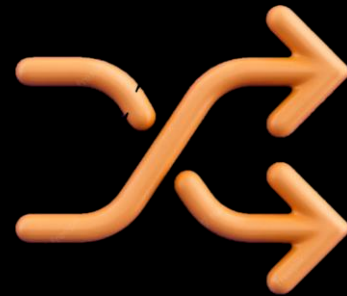


Let's check this out.

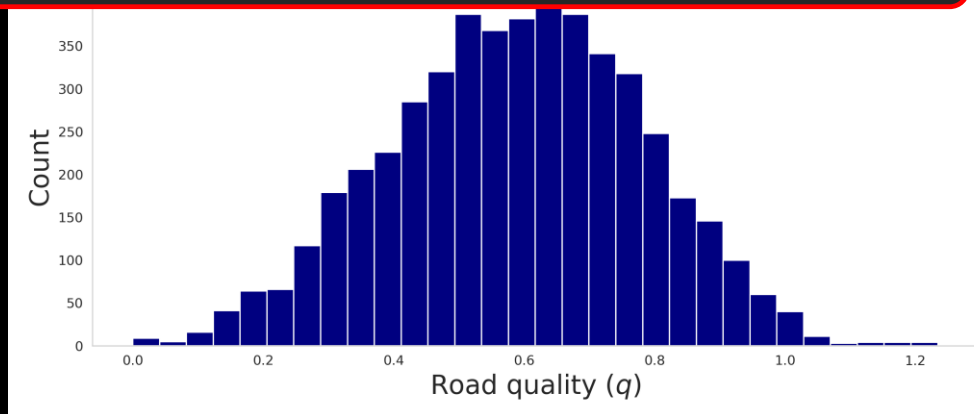
> Need to compare with **Random Flow Model**



, but shuffling  
the flow  
organization



Maintaining quality distribution



Reveals **the characteristic organizations of traffic flow** affecting its global efficiency.

# > Real vs. Shuffled flow organization

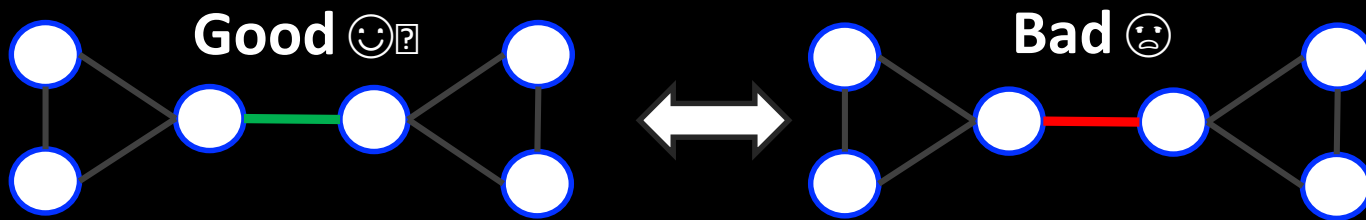
- We can discriminate from its random counterpart.

- Rush hours:  $q_c^{real} < q_c^{shuffled}$  regimes

- Non-rush hours:  $q_c^{real} > q_c^{shuffled}$  regimes

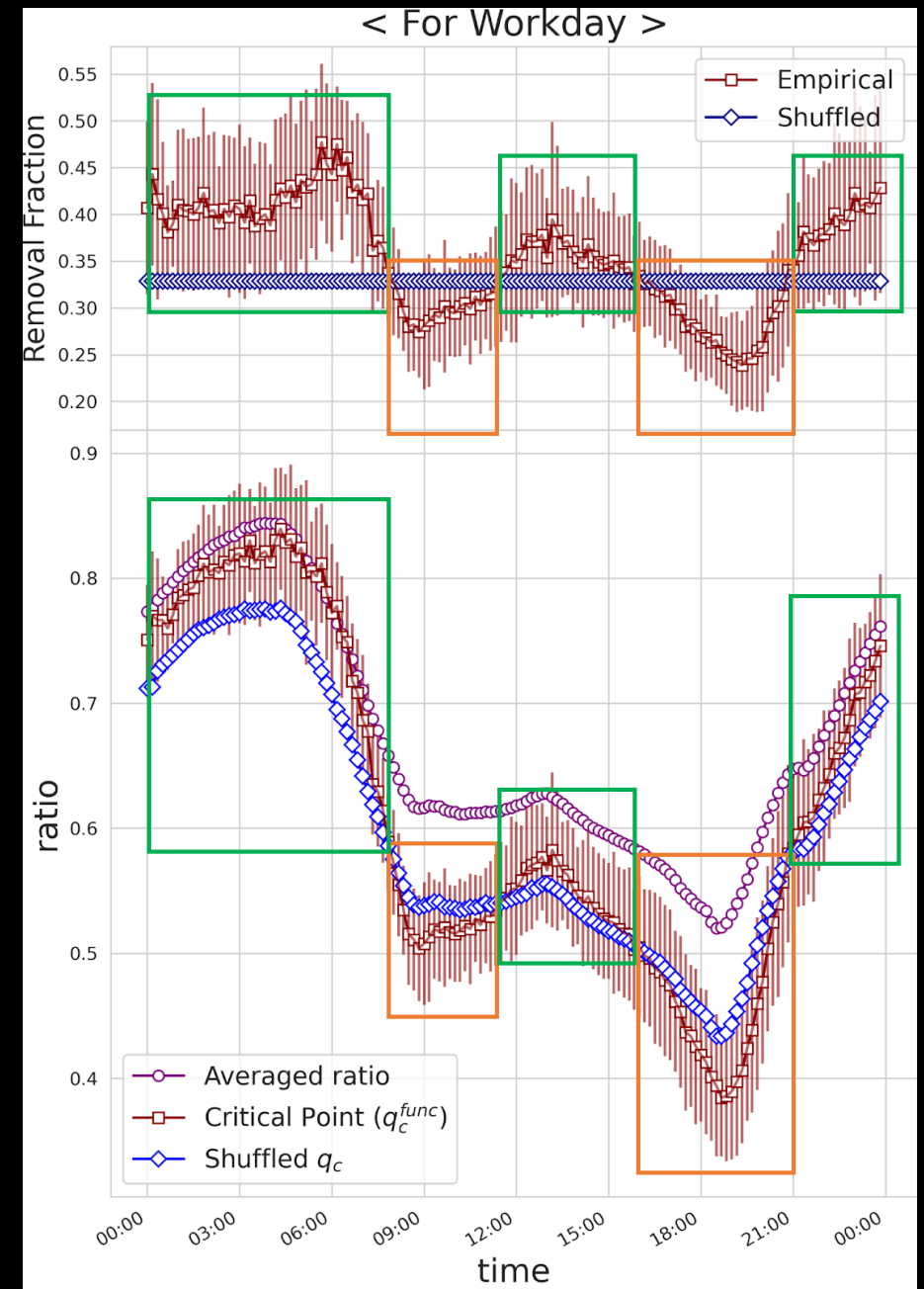
- What makes such a qualitative difference?
  - Our conjecture: **Local flows keeping the global connectivity** have *low quality in rush hour*, whereas they have *high-quality in non-rush hour*.

In a nutshell, they seem like...



Flow Organization in Non-rush hours

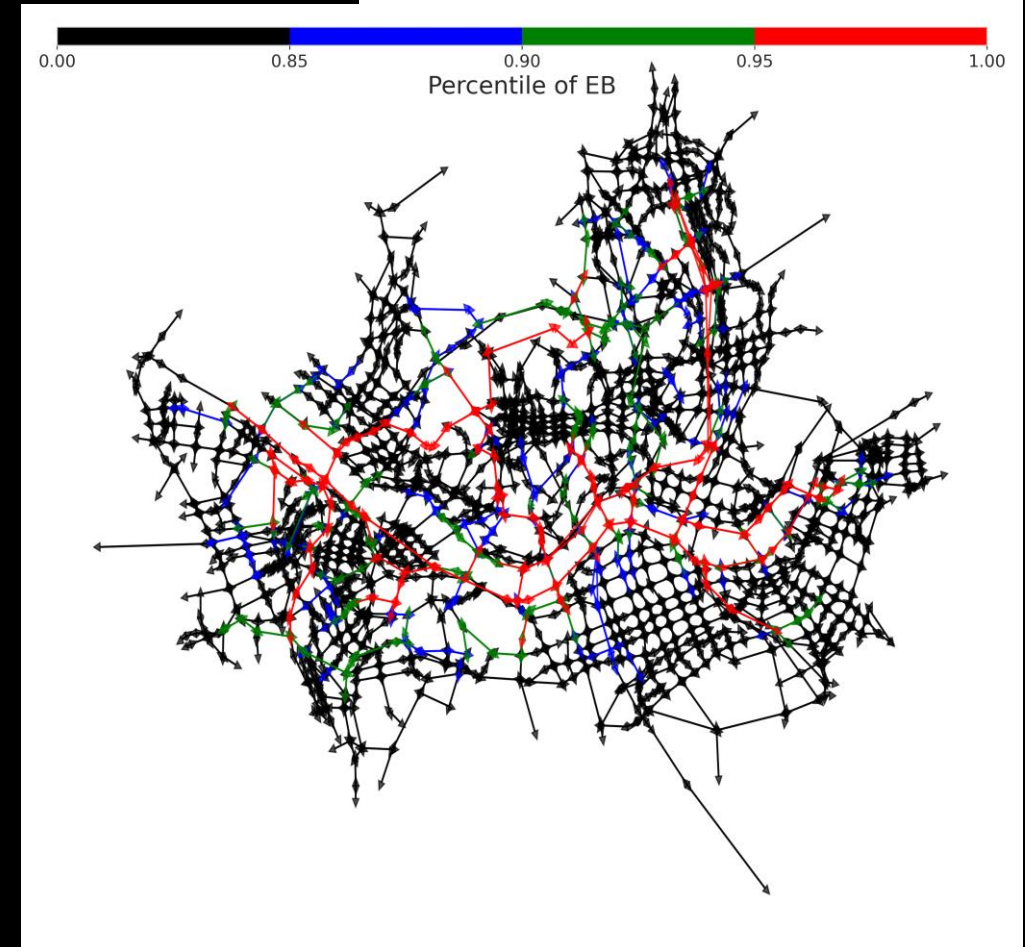
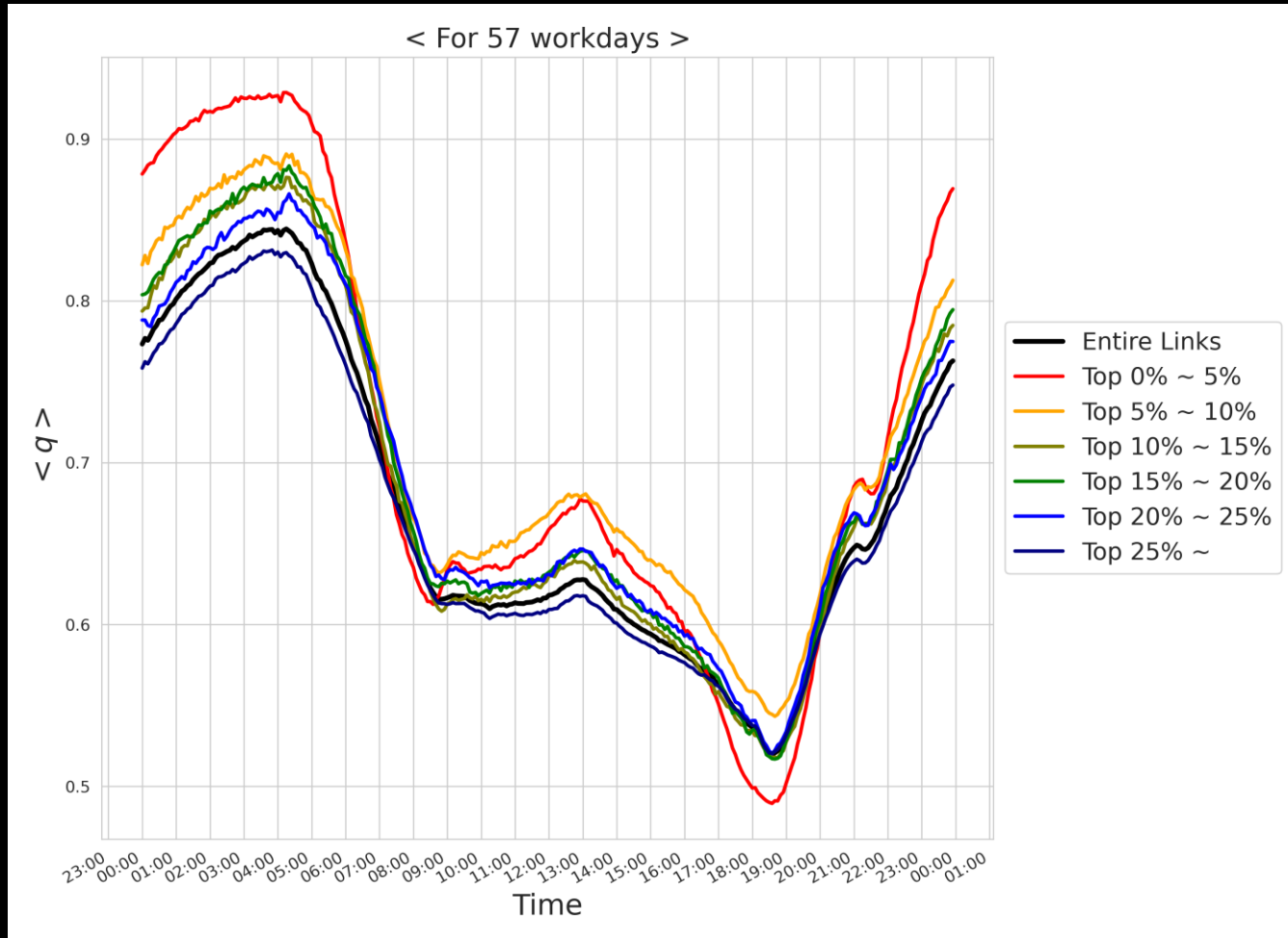
in Rush hours

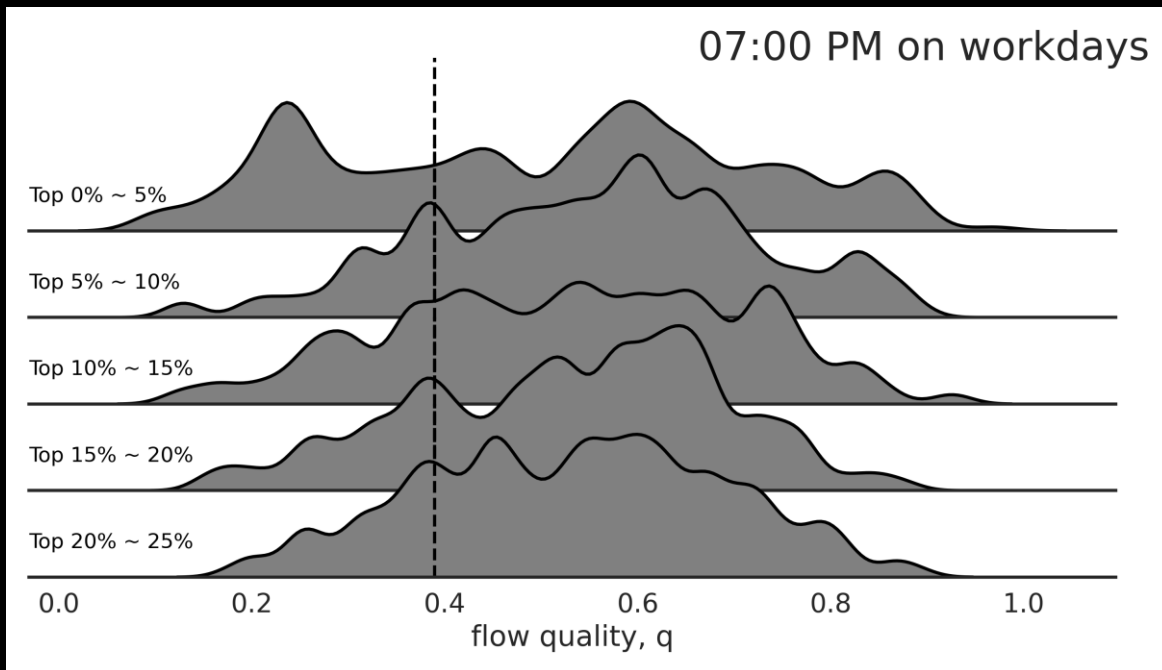
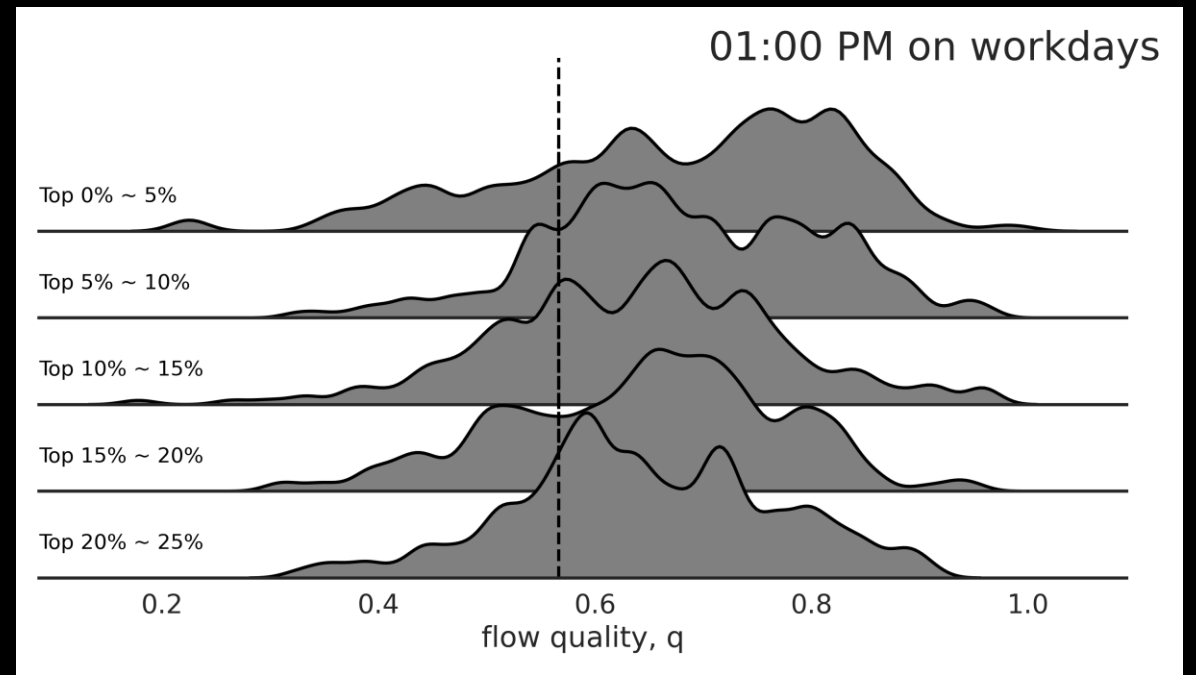
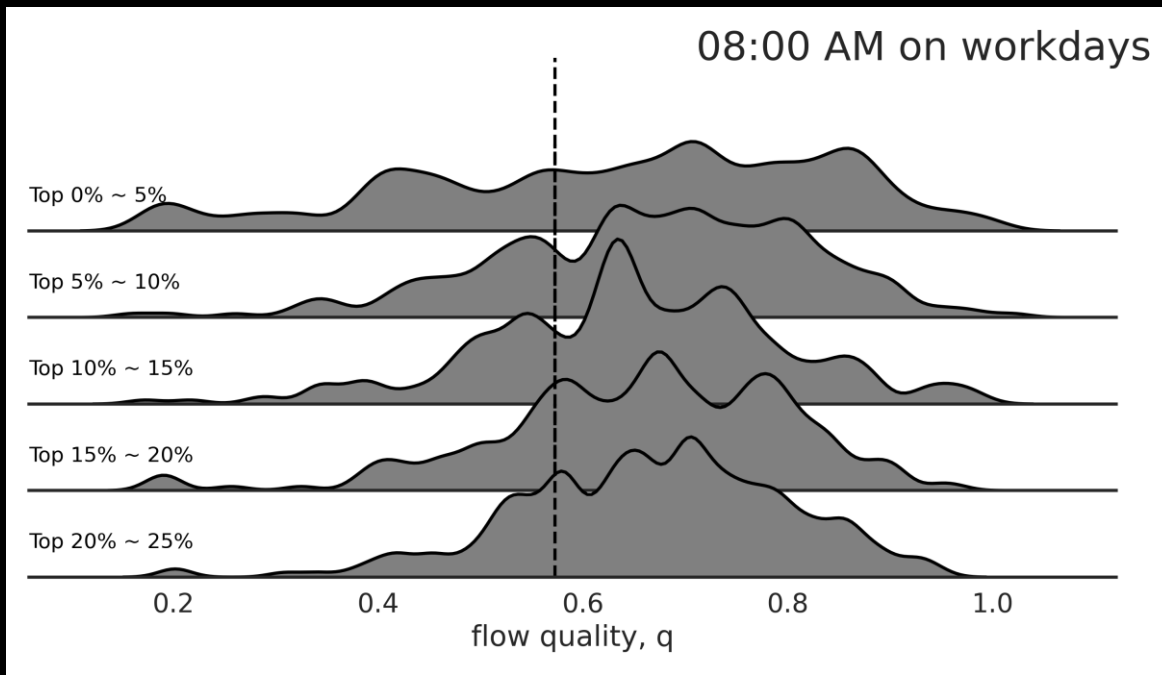


# > Who is keeping the global connectivity ?

**Edge Betweenness(EB)** of an edge( $e$ ) is the sum of the fraction of all-pairs shortest paths that pass through  $e$ .

$$c_B(e) = \sum_{s,t \in V} \frac{\sigma(s,t|e)}{\sigma(s,t)}$$



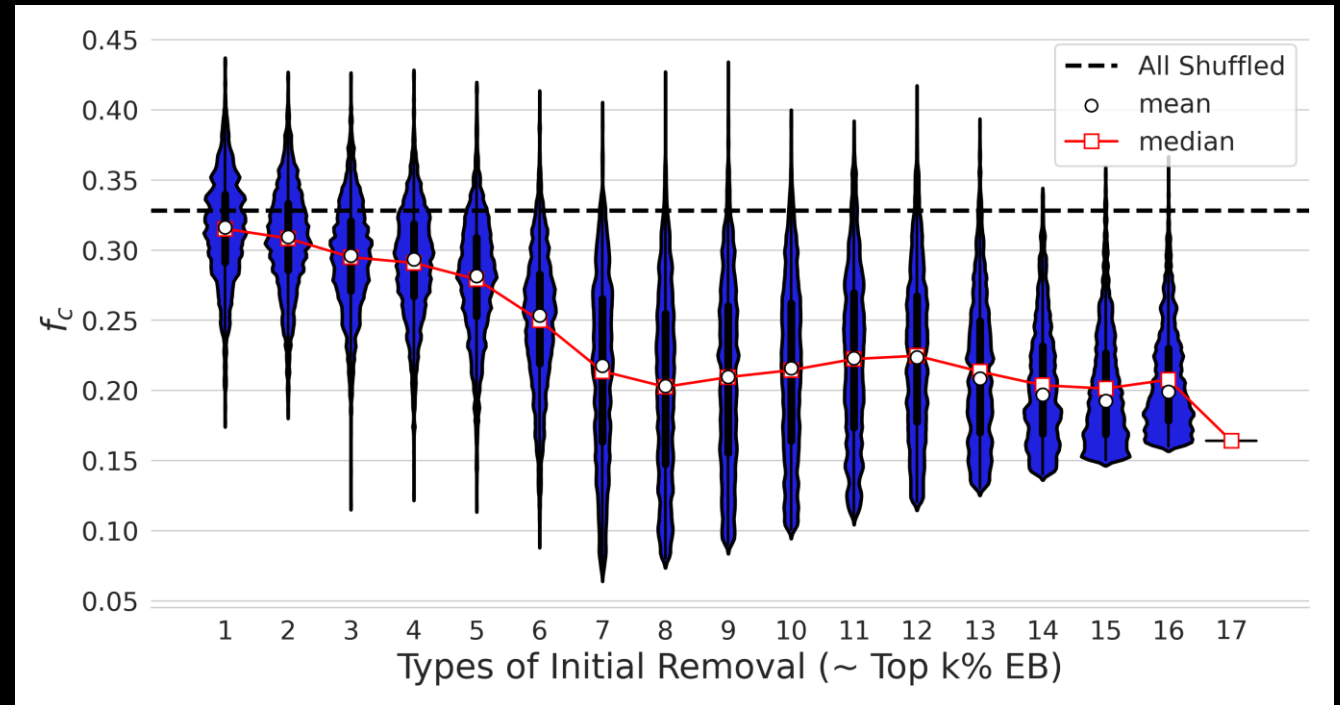
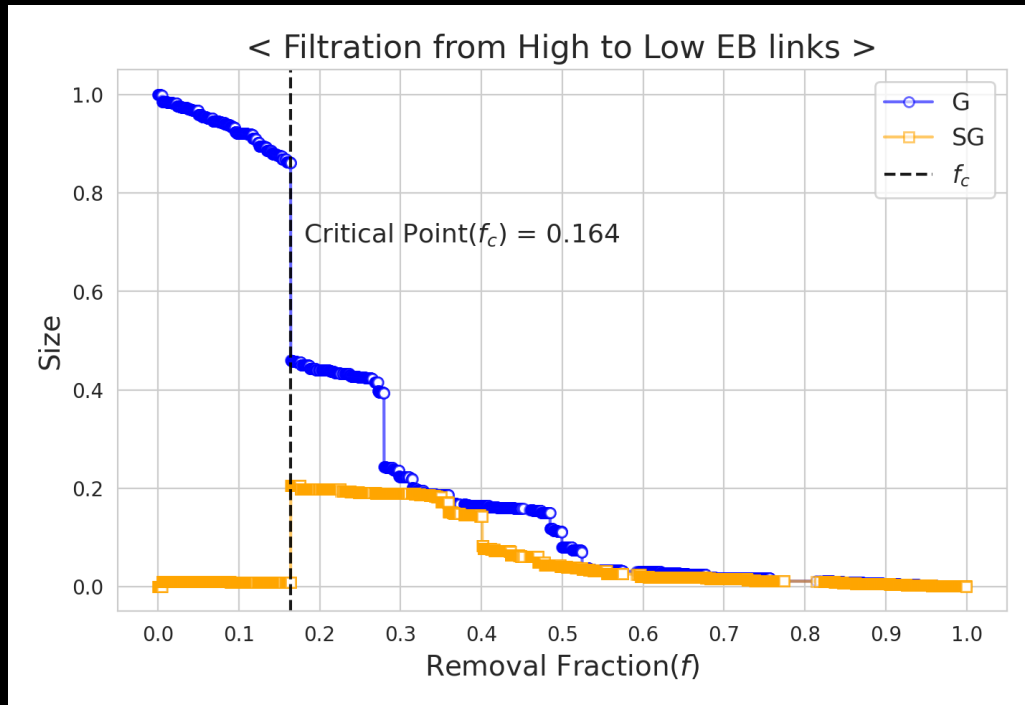


In **(non-)rush hours**,  
**the Highest EB flows**  
tend to be removed **earlier(later)**  
during percolation processes.



# > Highways vs. High EB roads

Zeng G, et al. (2019): Looking after the highways could be the aid of traffic management.



Our Management Viewpoint:

Not only fast on averaged(Highways),

but also **how Edge-Betweenness the roads** we should weigh on.

## > Take-Home Messages

1. Compared **with appropriate null models**,  
**the percolation approach to traffic gets more informative.**
  - >>> Disentangle the role of flow organization alone.
  - >>> Get an explicit division b/w rush & non-rush hours.
2. To enhance the global efficiency in traffic flows,  
**the highest EB roads** would be a good starting point.

**Many thanks for your attention.**

# > Appendix for Dataset : Seoul Traffic Network

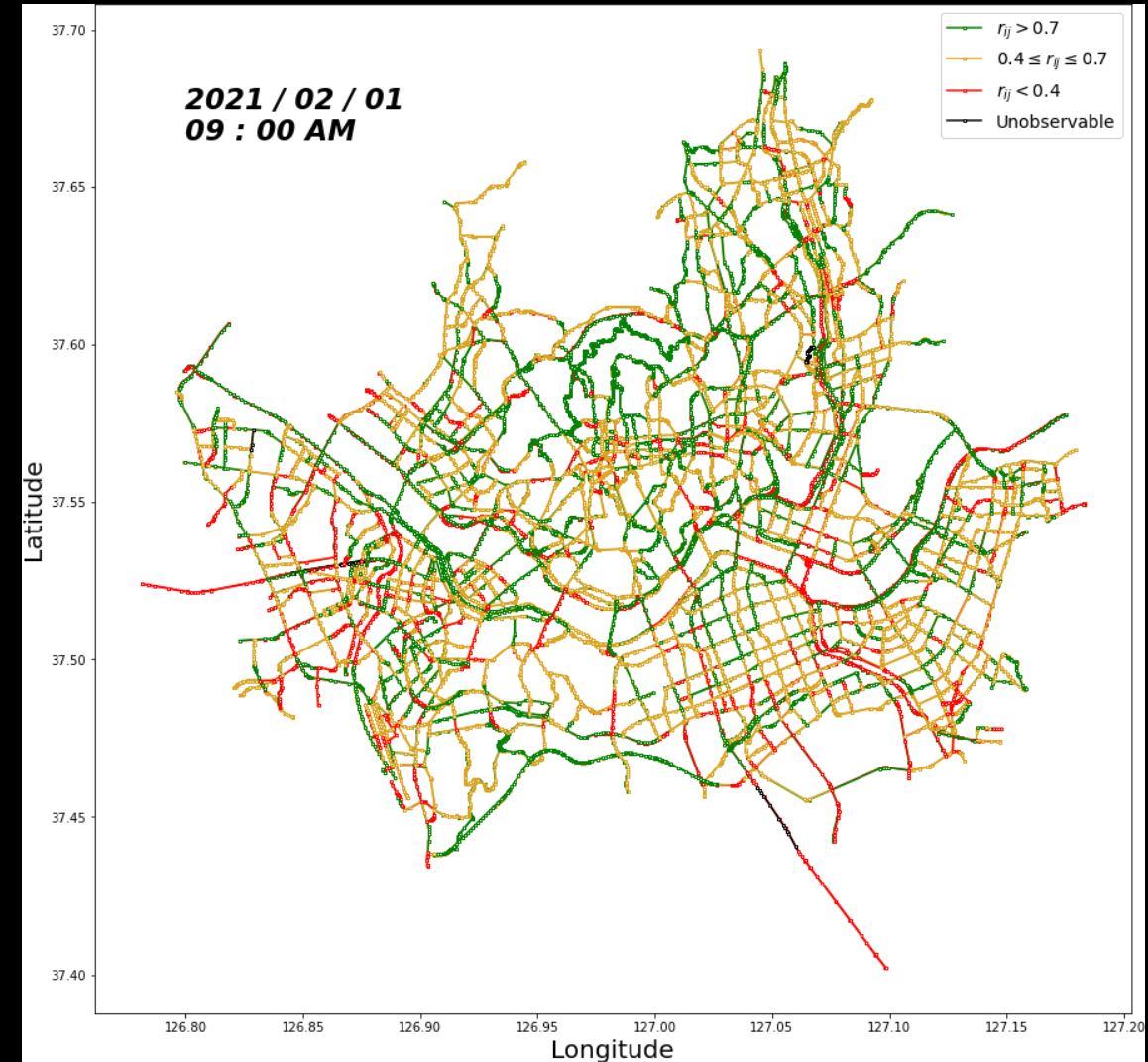
- From the Seoul metropolitan government
- 1,813 intersection-nodes and 4,924 road-links
- Velocity record at 5-minute interval for each road segment (2020.12 ~ 2021.02)

- For each road  $e_{ij}$ , one defines road quality as

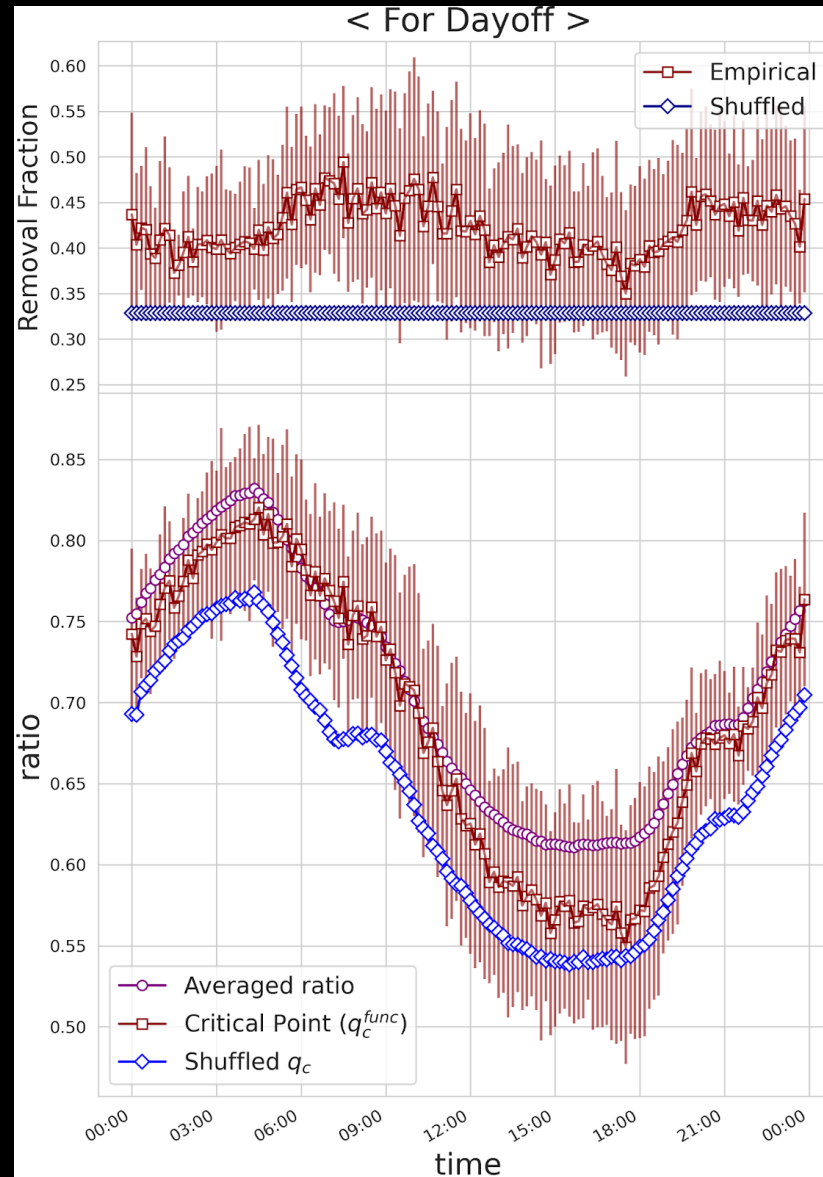
$$r_{ij}(t) = \frac{\text{velocity at time } t}{95\text{th percentile of velocity at the day}}$$

- For a given threshold  $q$ , road  $e_{ij}$  can be classified into two categories:

$$e_{ij} = \begin{cases} 1, & r_{ij} \geq q \text{ (Alive)} \\ 0, & r_{ij} < q \text{ (Failure)} \end{cases}$$



# > Appendix for Days-off



# > Appendix for other EB roads (Periphery roads)

